

## **FUNCTIONAL AREA 0 - ADMINISTRATIVE**

1.	Duty Assignments.....	1 Hour
2.	Examinations.....	14 Hours
3.	Graduation.....	1 Hour
4.	Graduation Rehearsal.....	1 Hour
5.	Registration/Orientation.....	3 Hours
6.	Student Advisor Meeting.....	1 Hour

**TOTAL.....21 Hours**

## **FUNCTIONAL AREA 1 - FOUNDATIONS OF AMERICAN POLICING**

1.	Community Relations.....	2 Hours
2.	Court Organization.....	2 Hours
3.	Cultural Competency.....	5 Hours
4.	Discretion.....	2 Hours
5.	Ethics & Professionalism.....	1 Hour
6.	Jail Operations/Corrections/Civil Process.....	2 Hours
7.	Race Relations.....	1 Hour

**TOTAL.....15 Hours**

## **FUNCTIONAL AREA 2 - COMMUNICATION SKILLS**

1.	Deaf Culture.....	1 Hour
2.	Death Notification.....	2 Hours
3.	Interviews and Interrogations.....	6 Hours
4.	Moot Court.....	3 Hours
5.	Report Writing and Investigative Note Taking.....	13 Hours
6.	Social Media.....	1 Hour
7.	Testifying in Court.....	2 Hours
8.	Verbal Defense & Influence.....	8 Hours

**TOTAL.....36 Hours**

### **FUNCTIONAL AREA 3 - LIFE SKILLS**

1.	Below 100.....	2 Hours
2.	Bloodborne Pathogens.....	1 Hour
3.	Blue Courage .....	4 Hours
4.	Crisis Intervention Training.....	24 Hours
5.	Critical Incident Stress Management.....	2 Hours
6.	Federal Color of Law (Aspects of Use of Force).....	2 Hours
7.	Iowa Law Enforcement Emergency Care Provider.....	23 Hours
8.	Mental Health Emergencies.....	4 Hours
9.	Physical Training (2 Hours Testing).....	46 Hours
10.	Special Needs Population .....	1 Hour
11.	Stress Management .....	2 Hours
12.	Survival Awareness .....	3 Hours

**TOTAL .....114 Hours**

### **FUNCTIONAL AREA 4 - LEGAL TOPICS**

1.	Civil Liability.....	2 Hours
2.	Confessions and Admissions .....	3 Hours
3.	Criminal Law.....	18 Hours
4.	Juvenile Law.....	3 Hours
5.	Law of Arrest .....	2 Hours
6.	Motor Vehicle Law (2 Hours Testing) .....	11 Hours
7.	Narcotics Law .....	2 Hours
8.	O.W.I. Legal .....	4 Hours
9.	Peace Officer & Management Rights .....	1 Hour
10.	Procedural Due Process.....	1 Hour
11.	Rules of Evidence .....	2 Hours
12.	Search and Seizure .....	14 Hours
13.	Use of Force.....	4 Hours

**TOTAL .....67 Hours**

## **FUNCTIONAL AREA 5 - PATROL PROCEDURES**

1.	Alcohol Licensee Compliance .....	1 Hour
2.	ALERT (Advanced Law Enforcement Rapid Response Training) .....	12 Hours
3.	Animal Control Procedures.....	1 Hour
4.	Basic Incident Command (IS-100 & IS-700).....	1 Hour
5.	Felony Calls in Progress (Includes Building Searches) .....	7 Hours
6.	Fire Calls .....	1 Hour
7.	Gangs.....	2 Hours
8.	Hazardous Materials.....	8 Hours
9.	Iowa System Communication .....	2 Hours
10.	Meth Labs.....	2 Hours
11.	Observation & Perception.....	2 Hours
12.	Patrol Techniques & Beat Assignments .....	2 Hours
13.	Radar Enforcement .....	4 Hours
14.	Radio Communications .....	2 Hours
15.	Terrorism Awareness .....	4 Hours
16.	Traffic Direction .....	1 Hour
17.	Traffic Law Enforcement .....	2 Hours
18.	Weather Preparedness .....	1 Hour

**TOTAL .....55 Hours**

## **FUNCTIONAL AREA 6 - INVESTIGATIONS**

1.	Bombing & Arson .....	2 Hours
2.	Burglary .....	2 Hours
3.	Card Fraud .....	2 Hours
4.	Collision Investigation (2 Hours Testing) .....	20 Hours
5.	Crime Scene Search and Recording .....	3 Hours
6.	Death Investigation.....	3 Hours
7.	Document Fraud.....	2 Hours
8.	Domestic Violence (4 Hours Practical) .....	13 Hours
9.	Financial Crimes.....	2 Hours
10.	Fingerprinting.....	2 Hours
11.	Forensic Science and the DCI Laboratory.....	3 Hours
12.	Hate Crimes .....	2 Hours
13.	Human Trafficking .....	3 Hours
14.	Insurance Fraud.....	1 Hour
15.	Iowa Lottery Security.....	1 Hour
16.	Iowa Missing Persons.....	1 Hour
17.	Mandatory Reporting of Child and Dependent Adult Abuse.....	4 Hours
18.	Narcotics Investigation .....	6 Hours
19.	O.W.I. Enforcement ( <i>includes Chemical Testing and DataMaster Training, Drug Recognition for Street Officers</i> ).....	13 Hours
20.	Photography .....	1 Hour
21.	Sexual Abuse Investigation .....	9 Hours
22.	Stalking.....	2 Hours
23.	Standardized Field Sobriety Testing.....	10 Hours
24.	Street Intoxication.....	2 Hours
25.	Vehicle Theft .....	3 Hours

**TOTAL.....112 Hours**

## **FUNCTIONAL AREA 7 - TACTICAL SKILLS**

1.	Chemical Spray .....	4 Hours
2.	Defensive Tactics (3 Hours Testing) .....	46 Hours
3.	Expandable Baton Training (2 Hours Testing) .....	7 Hours
4.	F.A.T.S. ....	11 Hours
5.	Firearms (6 Hours Night Fire) .....	72 Hours
6.	Risk Management.....	2 Hours
7.	Vehicle Operations (4 Hours Testing) .....	36 Hours
8.	Vehicle Stops (2 Hours Night Vehicle Stops) .....	10 Hours

**TOTAL .....188 Hours**

**TOTAL HOURS: 608 HOURS**

Revised: 06/04/19(fa#count)Chris  
Effective with 286/287 Basics