

FUNCTIONAL AREA 0 - ADMINISTRATIVE

1.	Charity Project.....	2 Hours
2.	Duty Assignments.....	1 Hour
3.	Examinations.....	14 Hours
4.	Family Day.....	3 Hours
5.	Graduation.....	1 Hour
6.	Graduation Rehearsal.....	1 Hour
7.	Registration/Orientation.....	3 Hours
8.	Student Advisor Meeting.....	1 Hour

TOTAL.....26 Hours

FUNCTIONAL AREA 1 - FOUNDATIONS OF AMERICAN POLICING

1.	Community Relations.....	2 Hours
2.	Court Organization.....	2 Hours
3.	Cultural Competency.....	5 Hours
4.	Discretion.....	2 Hours
5.	Ethics & Professionalism.....	1 Hour
6.	Jail Operations/Corrections/Civil Process.....	2 Hours
7.	Race Relations.....	2 Hours

TOTAL.....16 Hours

FUNCTIONAL AREA 2 - COMMUNICATION SKILLS

1.	Deaf Culture.....	1 Hour
2.	Death Notification.....	2 Hours
3.	Interviews and Interrogations.....	6 Hours
4.	Moot Court.....	3 Hours
5.	Report Writing and Investigative Note Taking.....	13 Hours
6.	Social Media.....	1 Hour
7.	Testifying in Court.....	2 Hours
8.	Verbal Defense & Influence.....	8 Hours

TOTAL.....36 Hours

FUNCTIONAL AREA 3 - LIFE SKILLS

1.	Below 100.....	2 Hours
2.	Bloodborne Pathogens.....	2 Hours
3.	Blue Courage	4 Hours
4.	Crisis Intervention Training.....	24 Hours
5.	Critical Incident Stress Management.....	2 Hours
6.	Federal Color of Law (Aspects of Use of Force).....	2 Hours
7.	Iowa Law Enforcement Emergency Care Provider.....	32 Hours
8.	Mental Health Emergencies.....	4 Hours
9.	Physical Training (2 Hours Testing).....	46 Hours
10.	Special Needs Population	1 Hour
11.	Stress Management	2 Hours
12.	Survival Awareness	3 Hours

TOTAL124 Hours

FUNCTIONAL AREA 4 - LEGAL TOPICS

1.	Civil Liability.....	2 Hours
2.	Confessions and Admissions	3 Hours
3.	Criminal Law.....	18 Hours
4.	Juvenile Law.....	3 Hours
5.	Law of Arrest	2 Hours
6.	Motor Vehicle Law (2 Hours Testing)	11 Hours
7.	Narcotics Law	2 Hours
8.	O.W.I. Legal	4 Hours
9.	Peace Officer & Management Rights	1 Hour
10.	Procedural Due Process.....	1 Hour
11.	Rules of Evidence	2 Hours
12.	Search and Seizure	14 Hours
13.	Use of Force.....	4 Hours

TOTAL67 Hours

FUNCTIONAL AREA 5 - PATROL PROCEDURES

1.	Alcohol Licensee Compliance	1 Hour
2.	ALERT (Advanced Law Enforcement Rapid Response Training)	12 Hours
3.	Animal Control Procedures.....	1 Hour
4.	Basic Incident Command (IS-100 & IS-700).....	1 Hour
5.	Felony Calls in Progress (Includes Building Searches)	7 Hours
6.	Fire Calls	1 Hour
7.	Gangs.....	2 Hours
8.	Hazardous Materials.....	12 Hours
9.	Iowa System Communication	2 Hours
10.	Meth Labs.....	3 Hours
11.	Observation & Perception.....	2 Hours
12.	Patrol Techniques & Beat Assignments	2 Hours
13.	Radar Enforcement	4 Hours
14.	Radio Communications	2 Hours
15.	Terrorism Awareness	4 Hours
16.	Traffic Direction	1 Hour
17.	Traffic Law Enforcement	2 Hours
18.	Weather Preparedness	1 Hour

TOTAL60 Hours

FUNCTIONAL AREA 6 - INVESTIGATIONS

1.	Bombing & Arson	2 Hours
2.	Burglary	2 Hours
3.	Card Fraud	2 Hours
4.	Collision Investigation (2 Hours Testing)	20 Hours
5.	Crime Scene Search and Recording	3 Hours
6.	Death Investigation.....	3 Hours
7.	Document Fraud.....	2 Hours
8.	Domestic Violence (4 Hours Practical)	13 Hours
9.	Financial Crimes.....	2 Hours
10.	Fingerprinting.....	2 Hours
11.	Forensic Science and the DCI Laboratory.....	3 Hours
12.	Hate Crimes	2 Hours
13.	Human Trafficking	3 Hours
14.	Insurance Fraud.....	1 Hour
15.	Iowa Missing Persons.....	1 Hour
16.	Mandatory Reporting of Child and Dependent Adult Abuse	4 Hours
17.	Narcotics Investigation	6 Hours
18.	O.W.I. Enforcement (<i>includes Chemical Testing and DataMaster Training, Drug Recognition for Street Officers</i>).....	13 Hours
19.	Photography	1 Hour
20.	Sexual Abuse Investigation	9 Hours
21.	Stalking.....	2 Hours
22.	Standardized Field Sobriety Testing.....	10 Hours
23.	Street Intoxication.....	2 Hours
24.	Vehicle Theft	3 Hours
25.	Victim/Witness Presentation.....	1 Hour

TOTAL.....112 Hours

FUNCTIONAL AREA 7 - TACTICAL SKILLS

1.	Chemical Spray	4 Hours
2.	Defensive Tactics (3 Hours Testing)	36 Hours
3.	Expandable Baton Training (2 Hours Testing)	7 Hours
4.	F.A.T.S.	11 Hours
5.	Firearms (6 Hours Night Fire)	72 Hours
6.	Risk Management.....	2 Hours
7.	Vehicle Operations (4 Hours Testing)	36 Hours
8.	Vehicle Stops (2 Hours Night Vehicle Stops)	10 Hours

TOTAL178 Hours

TOTAL HOURS: 619 HOURS

Revised: 01/02/18(fa#count)Chris
Effective with 278/279 Basics